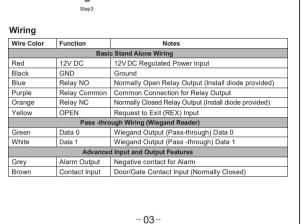
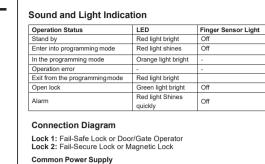


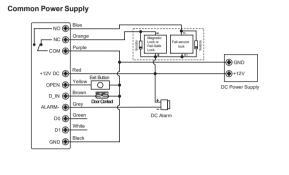
Diode 1N4004 (For relay circuit protection)

Screw Driver

Wall Anchors







Attention: Install a 1N4004 or equivalent diode is needed when use a commor power supply, or the reader might be damaged. (1N4004 is included in the pack

- 04 <del>-</del>

## Access Control Power Supply

-		
D	Finger Sensor Light	Buzzer
d light bright	Off	-
d light shines	Off	One beep
ange light bright	-	One beep
	-	Three beeps
d light bright		One beep
een light bright	Off	One beep
d light Shines ckly	Off	Beeps
Oitry		1
4- 0		

## Pass-through: Please check No.4 Pass-through Operation

## PROGRAMMING —— GENERAL PROGRAMMING INFORMATION

SUBJECT PROGRAMMING INFORMATION

\*\*User ID Number: Assign a user ID number in order to keep track of the users of access fingerprints or cards. The user ID number can be any number from 1~3000. IMPORTANT: User IDs do not have to be proceeded with any leading zeros. Recording of User ID is critical. Modifications to the user require the User ID or card

Remark: User ID 997 and 998 are for Authorized Fingerprints.
User ID 999 and 1000 are for Master Add Fingerprint and Master Delete Fingerprint.
User ID 2999 and 3000 are for Authorized Cards.

> Proximity Card: EM version: Any 125KHz industry standard 26 bits EM card. HID & EM Card version: Any 125KHz industry standard 26 bits HID & EM cards. Set Master Code

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
	(Factory default is 123456)
2. Update Master Code	0 (New Master Code) # (Repeat New
	Master Code) #
	(Master code is any 6 digits)
3. Exit Program Mode	*
	-05-

Add Fingerprint Users by Auto ID

-	(Allows device to assign Fingerprint to next a	/ailable User ID, ID number is 1~1000)
	Programming Step	Keystroke Combination
	Enter Program Mode	* (Master Code) #
	2. Add Fingerprint	1 (Fingerprint) (Repeat Fingerprint)
		Fingerprints can be added continuously
	3. Exit	*

## Add Fingerprint Users by Specific ID

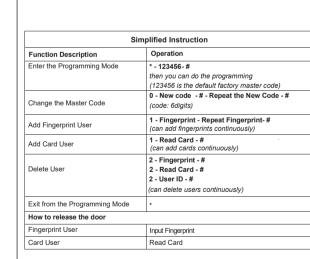
s Master to define a specific ID to the fingerprint, ID number is 1~1000)	
ogramming Step	Keystroke Combination
iter Program Mode	* (Master Code) #
ld Fin gerprint	1 (User ID) # (Fingerprint) (Repeat
	Fingerprint)
	Fingerprints can be added continuously
tit	*

# Add Card Users by Auto ID

(Allows device to assign Card to next a	valiable User ID ID number is 1061~ 000)
Programming Step	Keystroke Combination
Enter Program Mode	* (Master Code) #
2. Add Card: by Reading Card	1 (Read Card )
OR	Cards can be added continuously
2. Add Card : by Card Number	1 (Input 8/10 Digits Card Number) #
3. Exit	*

## Add Card Users by Specific ID (Allows Master to define a specific ID to the Card, ID number is 1001~3000)

allows master to define a specific iD to t	ne Card, ID Humber is 1001-3000)
Programming Step	Keystroke Combination
I. Enter Program Mode	* (Master Code) #
2. Add Card : by Reading Card	1 (User ID) # (Read Card )
OR .	Cards can be added continuously
2. Add Card : by Card Number	1 (User ID) # (Input 8/10 Digits Card
OR .	Number) #
2. Add Card: by Block Enrolment	9 (User ID) # (Card Quantity) # (Input 8/10
	Digits Card Number of the First Card) #
3. Exit	*
_	06 -



How Authorized Cards / Fingerprints Work? In standby mode, read the Authorized Card or input the Authorized Fingerprint once, the red LED of evice blinks 4 times, then all the valid users are unable to open the door, and the buzzer sounds 3 short beeps (the exit button inside can still open the door), read the uthorized Card or input the Authorized Fingerprint again, the Green LED of device blinks times, then Device returns to normal use.

Programming Step	Keystroke Combination
1. Enter Program Mode	* (Master Code) #
2. Delete Fingerprint: by Fingerprint	2 (Input Fingerprint)
OR	Fingerprints can be deleted continuously
2. Delete Card: by Reading Card	2 (Read Card)
OR	Cards can be deleted continuously
2. Delete Card: by Card Number	2 (Input 8/10 Digits Card Number) #
OR	
2. Delete Card or Fingerprint: by ID	2 (User ID) #
Number	
OR	
2. Delete ALL Users	2 (Master Code) #
3. Exit	*

Using Master Cards to add and d	elete users
Add Card or Fingerprint User	Read Master Add Card     Read User Card / Input Fingerprint Twice     (Repeat Step 2 for additional users)     Read Master Add Card Again
Delete Card or Fingerprint User	Read Master Delete Card     Read User Card / Input Fingerprint Once     (Repeat Step 2 for additional users)     Read Master Delete Card Again

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# **Set Relay Configuration**The relay configuration sets the behavior of the output relay on activation.

Programming Step	Keystroke Combination
Enter Program Mode	* (Master Code) #
2. Pulse Mode	3 (1-99) # (Factory default)
OR	The relay time is 1-99 seconds
	(1 is 100Sm) (Factory default: 5 seconds)
2. Latch Mode	30 #
	Sets the relay to ON/OFF latch mode
3. Exit	*

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Set Access Mode
For Multi Cards/Fingerprints access mode, the interval time of reading cards/inputting
fingerprints can not exceed 10 seconds, or else, the device will exit to standby automatically,
In each access, the same card or fingerprint can not be used repeatedly, or else, the device will exit to stand by automatically.

-	Programming Step	Keystroke Combination
- 1	1. Enter Program Mode	* (Master Code) #
]	2. Card Access ONLY	40#
	OR	
	2. Card or Fingerprint Access	4 2 # (Factory default)
	OR	
	2. Fingerprint Access ONLY	4 3 #
	OR	
	2. Multi Cards / Fingerprints Access	4 4 (2~9) #
	3 Exit	*

Programming Step	Keystroke Combination
Enter Program Mode	* (Master Code) #
2. Di sable Alarm	50#
OR	
2. Enable Alarm	5 (1~3) # (Factory default: 1 minute)
3. Exit	*

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# Set Strike-out Alarm The strike-out alarm will engage after 10 failed Card/Fingerprint attempts, factory default is OFF, it can be set to deny access for 10 minutes or enable alarm after engaging.

Programming Step	Keystroke Combination	
Enter Program Mode	* (Master Code) #	
2. Strike-out OFF	5 4 # (factory default)	
OR		
2. Strike-out ON	5 5 # Access will be denied for 10minutes	
OR		
2. Strike-out ON	5 6 # Enable alarm, need enter ValidCard	
	or Fingerprint to silence	
3. Exit	*	

Door Upen I loo Long (DUIL) Detection

When use with an optional magnetic contact or built-in magnetic contact of the lock, if the door is opened normally, but not closed after 1 minute, the inside buzzer will beep automatically to remind people to close the door. The beep can be stopped by closing the door, master users or valid users, or else, it will continue to beep the same time with the alarm time set.

When use with an optional magnetic contact or built-in magnetic contact of the lock, if the door is opened by force, the inside buzzer and external alarm (if there is) will both operate, they can be stopped by master users or valid users, or else, it will continue to sound the same time with the alarm time set.

Programming Step	Keystroke Combination		
1. Enter Program Mode	* (Master Code) #		
2. Disable Door Open Detection	6 0 # (factory default)		
OR			
2. Enable Door Open Detection	61#		
3. Exit	*		

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## Users Operation & Reset to Factory Default

> Open the door. Read valid user card or input valid fingerprint
> Open the door in Multi cards / Fingerprints ModeRead valid multi cards or

> Remove Alarm:Read valid user card or input valid fingerprint, or read master cards, master fingerprints or input Master Code # > To reset to factory default & Add Master CardsPower off, press the Exit Button. hold it and power on, there will be two beeps, release the button, the LED light turns into Orange, then read any two 125KHz EM cards or HID cards within 10 seconds,

Remarks: > If no Master Cards added, must press the Exit Button for at least 10 seconds before

## Set Device ID (Only apply for Fingerprint Users)

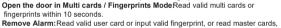
Programming Step	Keystroke Comb ination
. Enter Program Mode	* (Master Code) #
2. Set Device ID	7 (0~255) # (factory default: 0)
Evit	

If use device as a Wiegand reader, can set its Device ID for recognition. When input valid fingerprint, it will output a virtual card number as the way of Wiegand 26 output exiample, if set the Device ID as 255, and the Fingerprint User ID is 3, then it will out the virtual card number as 255,00003 (only apply for Wiegand 26bits input controller

# PASS-THROUGH OPERATION ——

SF1 can work as a Wiegand output reader to the controller. Below the operations for adding fingerprint users: 1) Add fingerprint (refer to Page 06)

2) Operate the controller to enter into adding card users, then read this added fingerprint on device, this fingerprint's corresponding User ID will generate a virtual card number and send to the controller, the controller save this number, and then the fingerprint added successfully.



the LED will turn into red, means reset to factory default successfully. Of the two care reading, the 1st one is Master Add Card, the 2nd one is the Master Delete Card.

> Reset to factory default, the user's information is still retained.

## Set Wiegand Output Format Please set the Wiegand output format of Reader according to the Wiegand input format of the Controller. Let's name the two same devices as "A "and "B" for two doors "1" and "2" of the Controller.

default: 0)				
		Programming Step		Keystroke Combination
	1	1. Enter Program Mode		* (Master Code) #
nition.When input the	1	2. Set Wiegand output bits		8 (26~44) # (factory default: 26bits)
Viegand 26 output.Fo		Or		
is 3, then it will output	-	Disable Wiegand output		80#

# ADVANCED APPLICATION—

Connection Diagram

The SF1 supports the Interlock function. It is of two devices for two doors, and mainly used for banks, prisons, and other places where a higher level security is required

Connection Diagram
Remarks: The Door Contact must be installed and connected as the diagram.

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2. Interlock -ON he interlock operation is finished.

Enroll the users to the two SF1 (refer to Page 06)

Set both of the two readers (A and B) to Interlock function

| Red | Set | Set

Green D0
White D1
Black GND

2 Interlock -OFF

The Interlock operation's limited,

When and only door 2 is closed, the user can read the valid card or input valid fingerprint on Reader A, door 1 will open; then when and only door 1 closed, read valid card or input valid fingerprint on Reader B, door 2 will open.

6 2 # (factory default)

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